Javascript-Day-2: Introduction to Browser & web

1.Write a blog on Difference between HTTP1.1 vs HTTP2?

* + - HTTP1.1: HTTP/1.1 loads resources one after the other, so if one resource cannot be loaded, it blocks all the other resources behind it
    - HTTP2: In contrast, HTTP/2 is able to use a single TCP connection to send multiple streams of data at once so that no one resource blocks any other resource.

2.Write a blog about objects and its internal representation in Javascript?

* + - Objects, in JavaScript, is it’s most important data-type and forms the building blocks for modern JavaScript. These objects are quite different from JavaScript’s primitive data-types(Number, String, Boolean, null, undefined and symbol) in the sense that while these primitive data-types all store a single value each (depending on their types). Objects are more complex and each object may contain any combination of these primitive data-types as well as reference data-types.
    - An object, is a reference data type. Variables that are assigned a reference value are given a reference or a pointer to that value. That reference or pointer points to the location in memory where the object is stored. The variables don’t actually store the value.
    - Loosely speaking, objects in JavaScript may be defined as an unordered collection of related data, of primitive or reference types, in the form of “key: value” pairs. These keys can be variables or functions and are called properties and methods, respectively, in the context of an object.
    - For Eg. If your object is a student, it will have properties like name, age, address, id, etc and methods like updateAddress, updateNam, etc.